

DUCKPIN PROFESSIONAL BOWLERS ASSOCIATION

**8702 Yvonne Court Way
Baltimore, Maryland 21234**

Cell: 443-722-2258

E-MAIL: dpbaentries@gmail.com

WEB SITE: WWW.DPBATOUR.COM

6th Tour

Dudek Lanes

409 Child St

Warren, RI 02885

401-245-9471

The 6th Duckpin Professional Bowlers Association Tour for the 2024 season will be hosted at **Dudek Lanes** from **August 2nd to 4th**. This event will be an **8 GAME EVENT / 2 BALL COURTESY**. Please be ready when it is your turn to bowl!

*******IMPORTANT!!! If staying in central Rhode Island there is only one way to get to Dudek Lanes which is using I-195. There is major bridge construction on that highway that will add time to the commute for every shift time. Please be aware of this and plan accordingly!! *******

1st Place \$2,200

ENTRY FEE FOR THIS EVENT IS \$135.00

MEMBERSHIP FEE IS \$50

Acceptable Payment Methods- Please have payment in by July 31st.

1) Check/Money Order made out to DPBA and mailed to 8702 Yvonne Court Way, Baltimore MD 21234

2) Venmo: @David-Wander (please DO NOT mention bowling in the comments, if you do the payment will be sent back)

The shift times for the tour are listed at the bottom of this page. Regardless of how you plan on paying please send an email to dpbaentries@gmail.com with your shift time! We will be keeping track of entries through that email address and will confirm back that your shift choice has been received. If a shift is full the timestamp of that received email will determine the cutoff.

At this event we will be scheduling 4 shifts – 2 on Friday and 2 on Saturday. Northern members – please be considerate of the out-of-town members and, if possible, sign up for the Friday shifts. The tour director reserves the right to refuse any and all entries.

DETACH – PLEASE CHECK THE PREFERRED SQUAD (1ST & 2ND CHOICE).

Dudek Lanes, Warren, Rhode Island

SQUAD A – FRIDAY, 1:30 PM _____

SQUAD C – SATURDAY 8:30 AM _____

SQUAD B – FRIDAY, 6:30 PM _____

SQUAD D – SATURDAY 1:30 PM _____

BOWLERS SIGNATURE _____ DATE _____